Compare Asset Libraries

Description

The CGI Studio **Asset Library Verification** license supports the user in managing asset files in larger environments or projects with multiple variants. It provides means for verification of matching asset library / widget / application versions and allows to assign assets libraries to their originating solution.

For more information about this optional feature refer to the Candera Application Development Tutorial Asset Library Verification (Optional) .

Usage

For comparing asset library files, use the following workflow:

- Obtain the two assets for comparison (e.g., generate assets from SceneComposer);
- Run `AssetTool -diff` on these two assets, generating an Excel file with diff info; this information contains the versions of the two assets, their name table entries and all the asset lib entries grouped on libraries.

> Asset Library Verification license is required for comparing the complete set of asset version information.

Command line options:

Create the diff between left and right asset files and write it as Excel file on outputFilePath:

```
AssetTool -diff -d leftAssetFilePath rightAssetFilePath outputFilePath
```

Show help:

```
AssetTool -diff -h
```

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