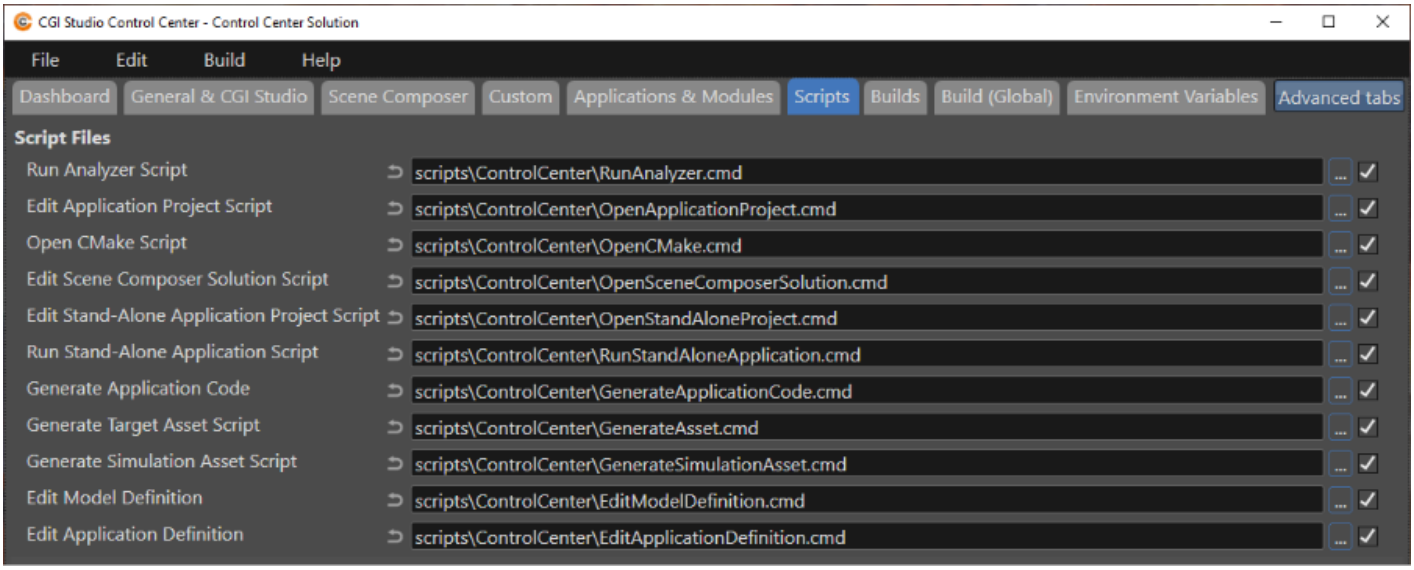
Control Center Scripts



Via the Scripts tab it is possible to edit various reference paths for scripts used by Control Center that launch executables, generate codes and assets, and more.

Script Files

- **Run Analyzer Script:** Script which will be executed when the action is triggered from the menu
- **Edit Application Project Script:** Script which will be executed when the action is triggered from the menu
- **Open CMake Script:** Script which will be executed when the action is triggered from the menu
- **Edit Scene Composer Solution Script:** Script which will be executed when the action is triggered from the menu
- **Edit Stand-Alone Application Project Script:** Script which will be executed when the action is triggered from the menu
- **Run Stand-Alone Application Script:** Script which will be executed when the action is triggered from the menu
- **Generate Application Code:** Generates the application code based on the courier definitions
- **Generate Target Asset Script:** Generates Target asset
- **Generate Simulation Asset Script:** Generates Simulation asset
- **Edit Model Definition:** Edit Model Definition
- **Edit Application Definition:** Edit Application Definition

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