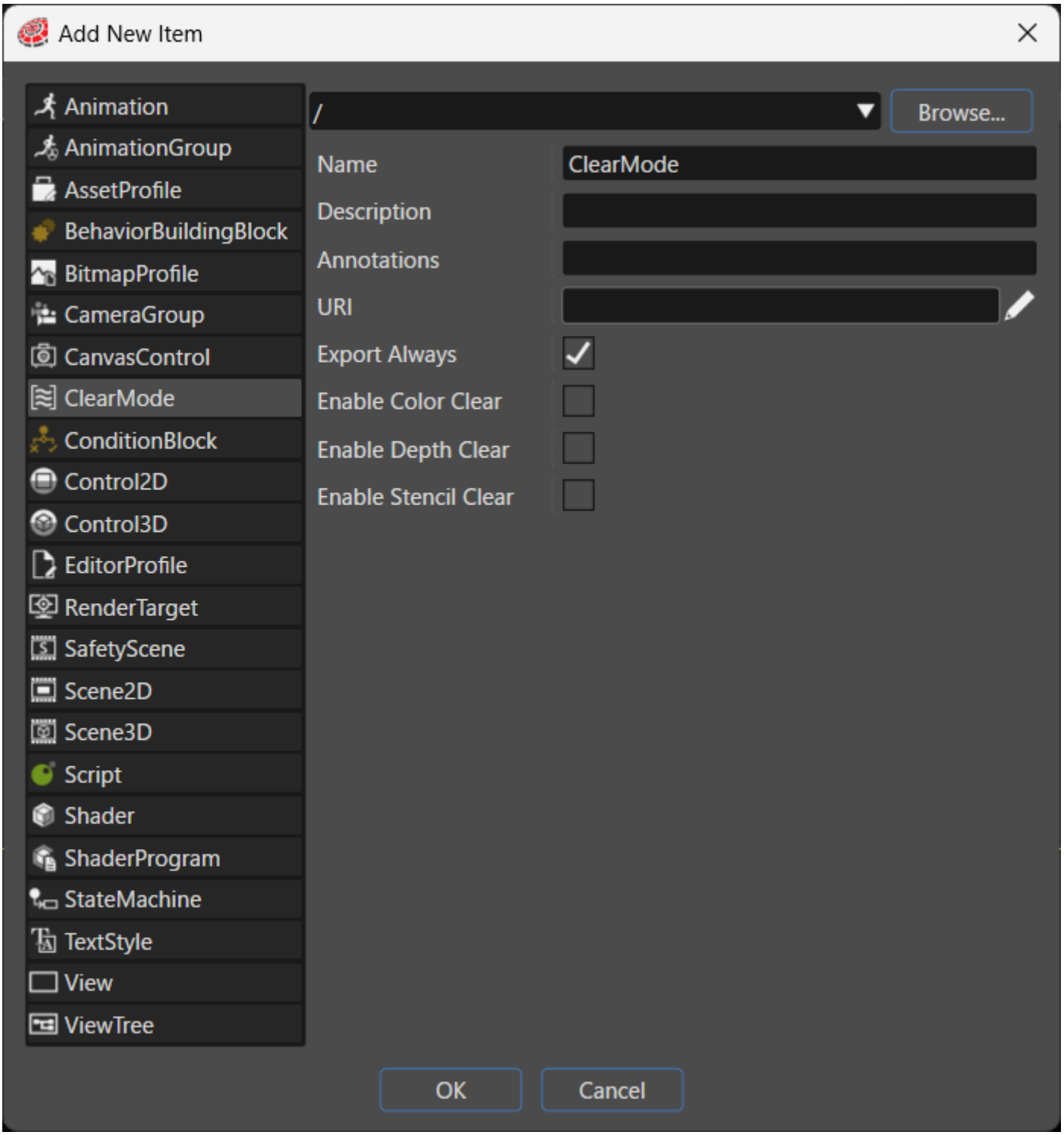
ClearMode

Adds a new clear mode to the solution. A clear mode groups the clear-related properties of a render target into a single item, and you can reference it from the `ClearMode` property of a render target.



Item	Description

Destination path	Specifies the folder in the solution where the system places the new item. Click **Browse...** to select an existing folder.
Name	Sets the name of the new item.
Description	Describes the new item in detail.
Annotations	Serves as storage for notes and other project-related information. The system exports the entered text to the HMI report.
URI	You can set any URI. If you enter a valid URI, clicking it launches the browser and displays the contents of the link.
Export Always	Specifies whether the system always includes this item as part of the asset.
Enable Color Clear	Specifies whether color clearing is enabled.
Enable Depth Clear	Specifies whether depth clearing is enabled.
Enable Stencil Clear	Specifies whether stencil clearing is enabled.

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