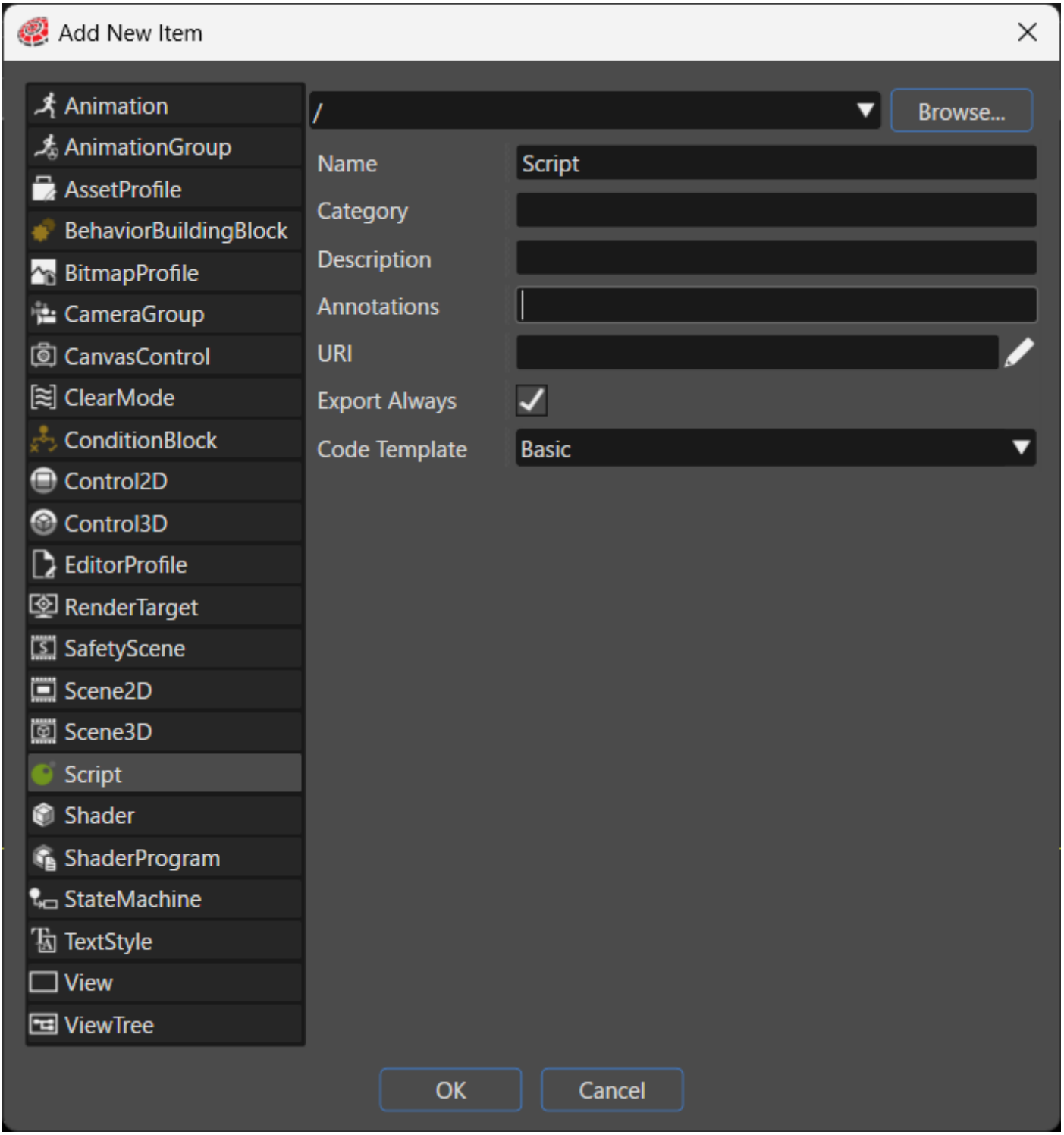
Script

Adds a new script to the solution. You select Empty, Basic, or Full as the code template. The system adds the created script to the solution as a file with the `.lua` extension.



Item	Description
Destination path	Specifies the folder in the solution where the system places the new item. Click **Browse...** to select an existing folder.

Item	Description
Name	Sets the name of the new item.
Category	Specifies the category that the new item belongs to. The Toolbox uses this category to classify the item.
Description	Describes the new item in detail.
Annotations	Serves as storage for notes and other project-related information. The system exports the entered text to the HMI report.
URI	You can set any URI. If you enter a valid URI, clicking it launches the browser and displays the contents of the link.
Export Always	Specifies whether the system always includes this item as part of the asset.
Code Template	Selects the type of code template that you use when you create the script. • **Empty**: An empty template that contains no code. • **Basic**: A code template that contains the commonly used callback functions. • **Full**: A code template that contains the complete set of callback functions that you implement.

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