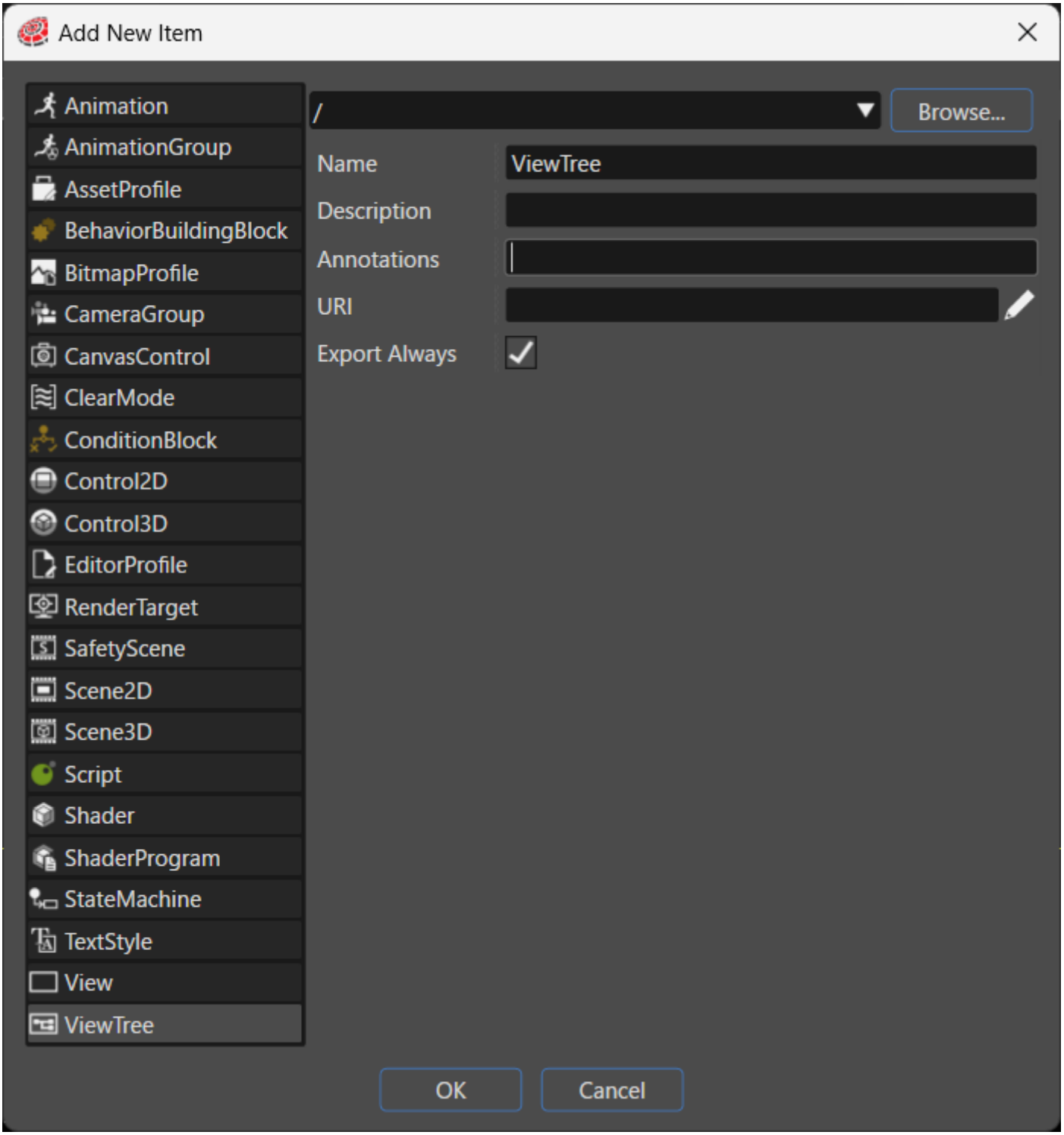
ViewTree

Adds a new **View Tree** to the solution. On the created View Tree, you configure the screen transition logic by arranging multiple Views in a tree structure. During asset generation, the system outputs the configured tree structure as a **Global State Machine**.



Item	Description

Destination path	Specifies the folder in the solution where the system places the new item. Click **Browse...** to select an existing folder.
Name	Sets the name of the new item.
Description	Describes the new item in detail.
Annotations	Serves as storage for notes and other project-related information. The system exports the entered text to the HMI report.
URI	You can set any URI. If you enter a valid URI, clicking it launches the browser and displays the contents of the link.
Export Always	Specifies whether the system always includes this item as part of the asset.

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