Overview

CGI Studio offers an innovative solution for efficiently implementing application logic through its integrated state machine model. This feature enables the visual and intuitive design of program behavior.

The integrated state machine model is supported by both the Graphic Engine and Scene Composer, utilizing existing components such as controls and behaviors.

With Scene Composer, developers can create complex application logic by combining actions, events (trigger conditions), transitions, and multiple state machines. This approach eliminates the need for manual coding and significantly improves development efficiency through an intuitive interface.

Additionally, nodes and behaviors can be cross-referenced between different scenes. These cross-references may impact application logic and should be carefully managed. For detailed information on possible implications of cross-references, please refer to section Cross-Reference Implications.

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